

Zero-Shot Learning for Word Translation: Successes and Failures

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Outline

- Introduction
- Successes
- Limitations



Zero-shot learning

- Zero-shot learning:
 - \implies at test time can encounter an instance whose corresponding label was not seen at training time
 - $x_j \in \mathcal{X}_{test}$
 - $y_j \notin \mathcal{Y}$
- ZL setting occurs in domains with many possible labels

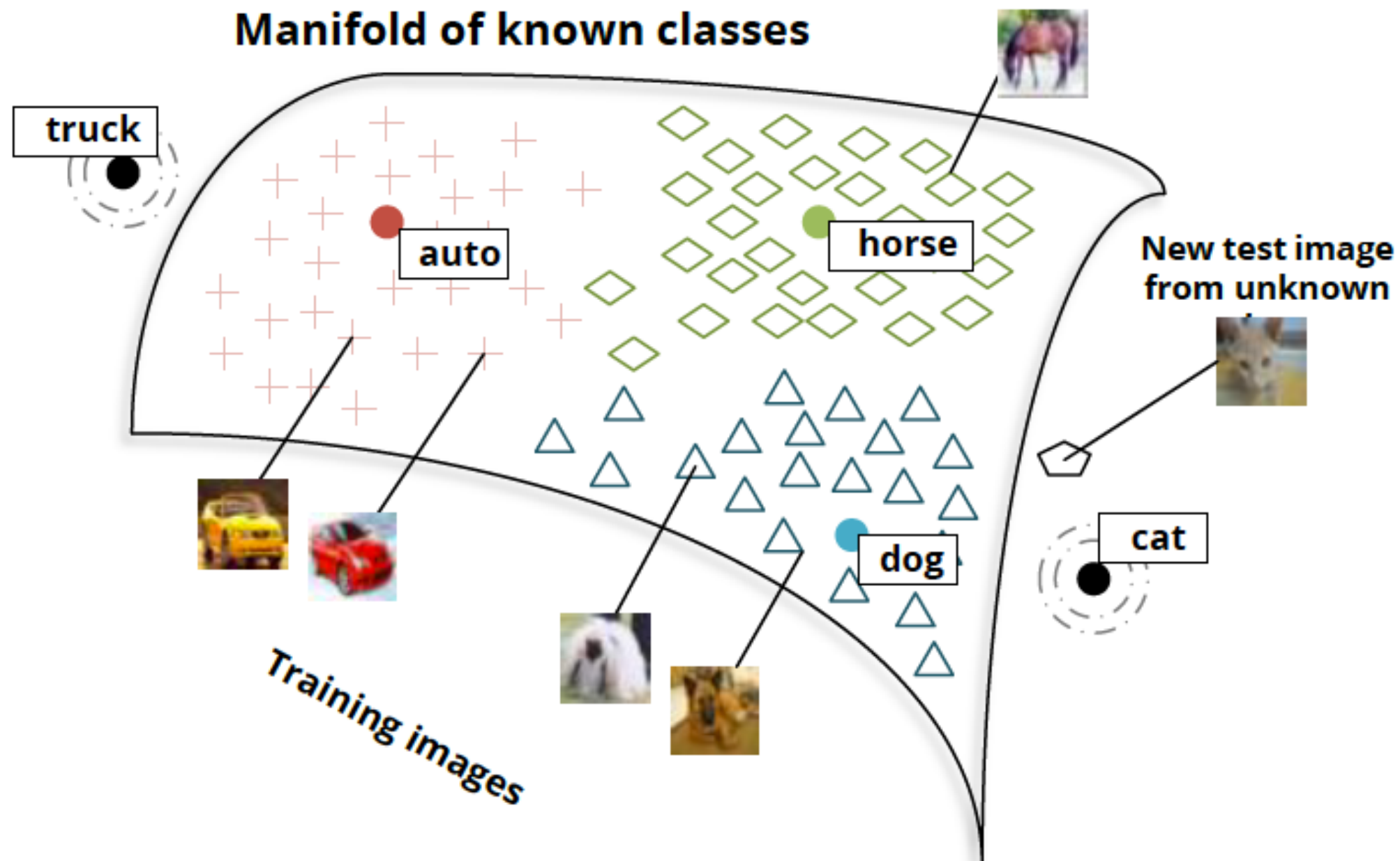


Zero-shot learning: Unseen labels

- To deal with labels that have no training data
 - ▷ Instead of learning parameters associated with each label $y \in \mathcal{Y}$
 - ▷ Treat as problem of learning a single projection function
- Resulting function can then map input vectors to label space



Zero-shot Learning: Cross-Modal Mapping

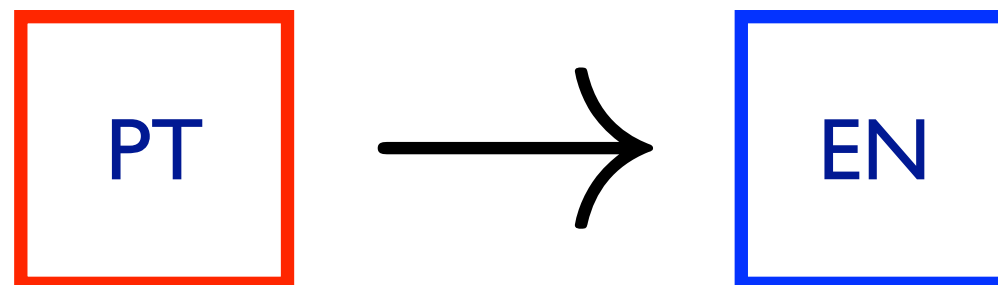


- Socher et al. 2013



Cross-lingual mapping

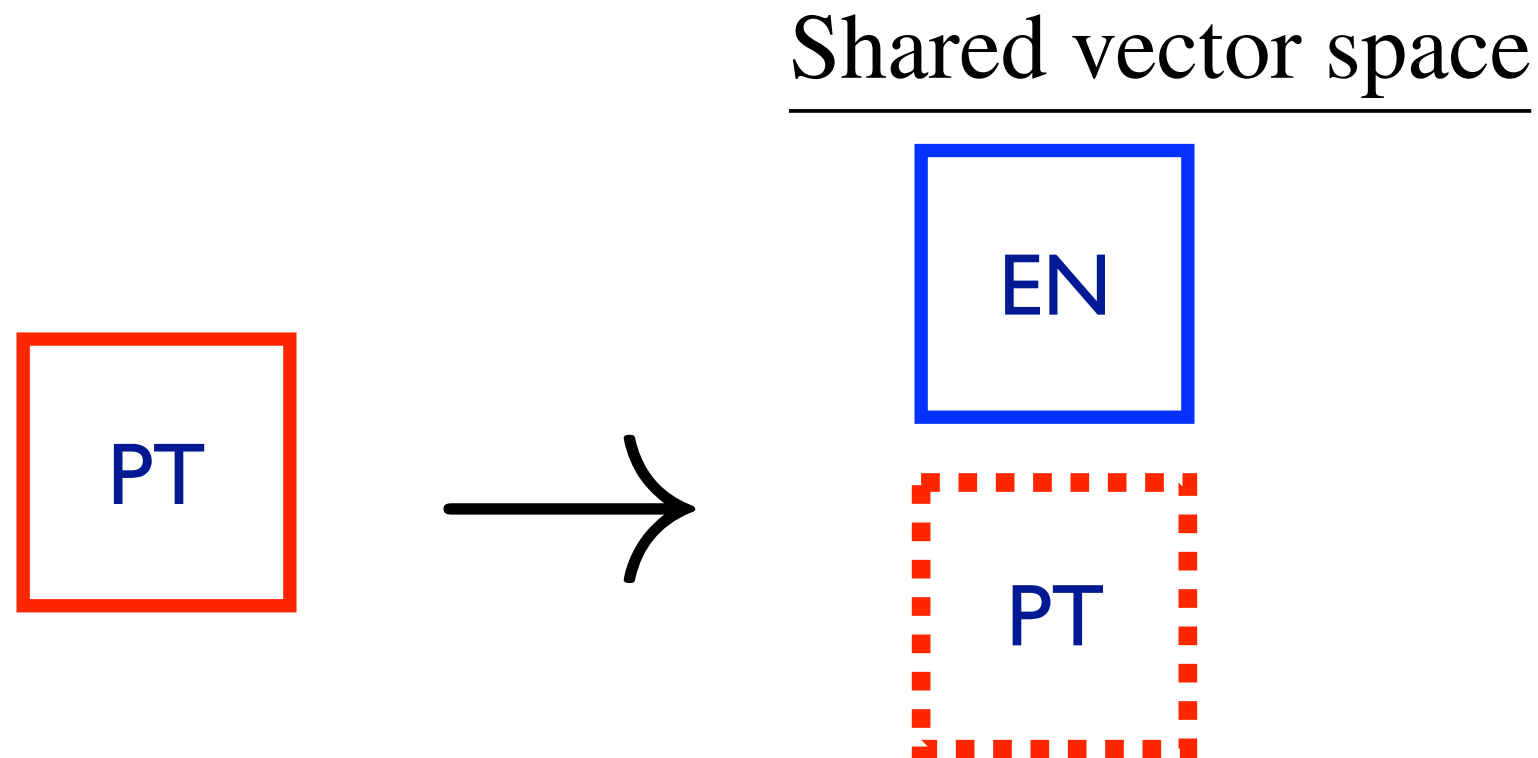
- First generate monolingual word embeddings for each language
- Second, learn to map between embedding spaces of different languages





Multilingual word embeddings

- Creates multilingual word embeddings



- Multilingual word embeddings uses:
 - ▷ Model transfer
 - ▷ Recent: initialize unsupervised machine translation

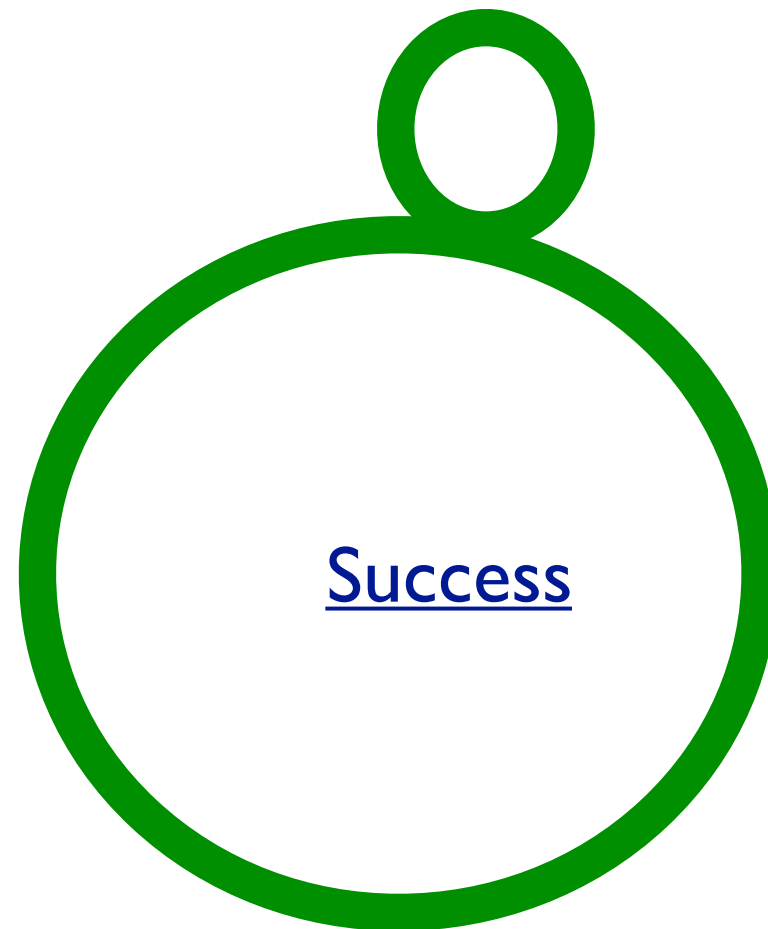


Problem

- Learn cross-lingual mapping function
 - that projects vectors from embedding space of one language to another



Outline





- early work & assumptions

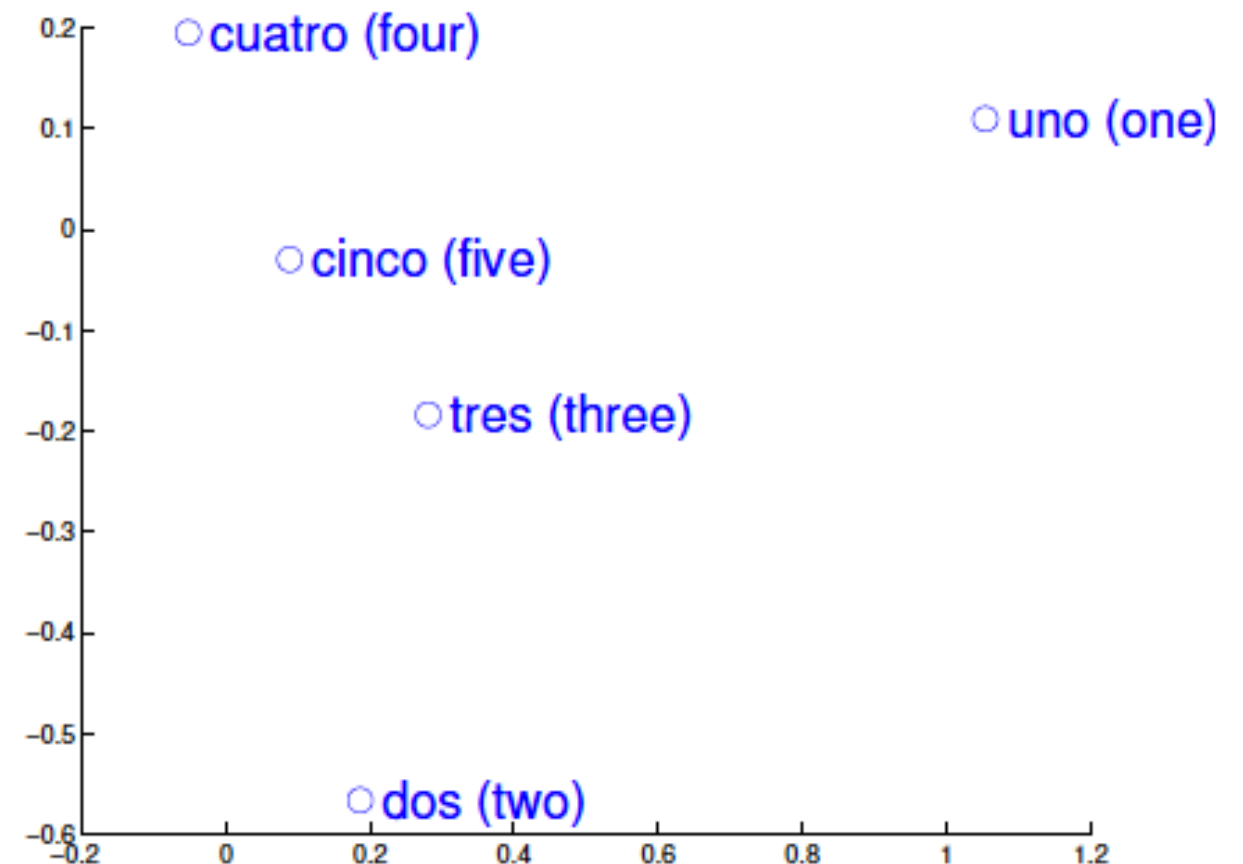
- improving precision

- reducing supervision



Early work & assumptions

- Concepts have similar geometric arrangements in vector spaces of different languages (Mikolov et al. 2013)





Linear Mapping Function

- Mikolov et al. 2013
 - Mapping function/translation matrix learned with least squares loss

$$\hat{\mathbf{M}} = \arg \min_{\mathbf{M}} ||\mathbf{M}\mathbf{X} - \mathbf{Y}||_F + \lambda ||\mathbf{M}||$$

$$y = \arg \max_y \cos(\mathbf{M}x, y)$$



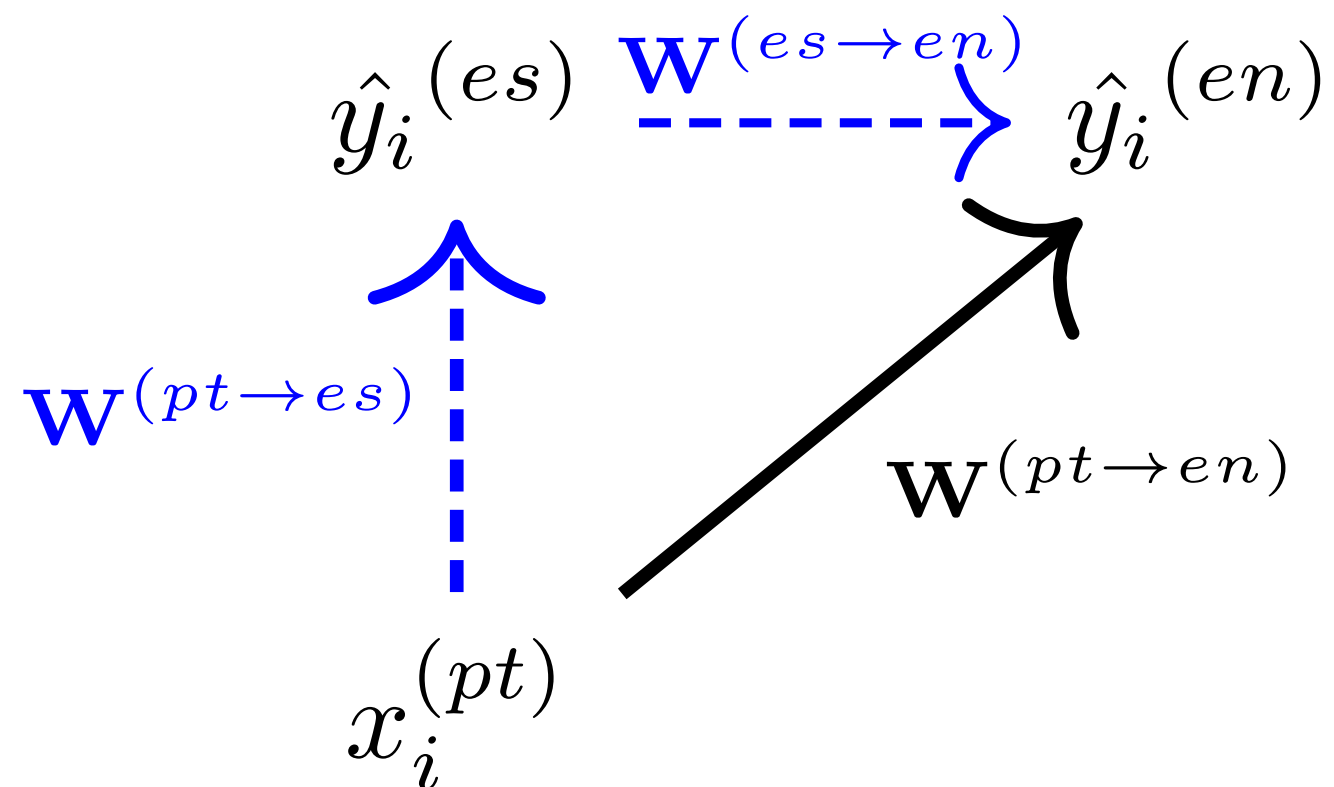
Improving accuracy

- Impose orthogonality constraint on learned map
 - Xing et al. 2015, Zhang et al 2016
- Ranking loss to learn map
 - Lazaridou et al. 2015



Reducing supervision

- Our own work: teacher-student framework (Nakashole EMNLP 2017)



- (Artetxe et al., 2017) bootstrap approach
 - Start with a small dictionary
 - Iteratively build it up while learning map function



No supervision

- **Unsupervised training of mapping function** (Barone 2016, Zhang et al., 2017; Conneau et al., 2018)
 - Adversarial training
 - **Discriminator**: separate mapped vectors \mathbf{Mx} from targets \mathbf{Y}
 - **Generator** (learned map): prevent discriminator from succeeding



Success Summary

- With no supervision current methods obtain high accuracy
 - However, there's room for improvement



Outline

Limitations



Assumptions

- Limitations tied to assumptions made by current methods
 - A1. Maps are linear (linearity)
 - A2. Embedding spaces are similar (isomorphism)



Assumption of Linearity

- SOTA methods learn linear maps
 - Artexte et al. 2018, Conneau et al. 2018, ..., Nakashole 2017, ... Mikolov et al. 2013
- Although assumed by SOTA & large body of work
 - Unclear to what extent the assumption of linearity holds
- Non-linear methods have been proposed
 - Currently not SOTA
 - Trying to optimize multi-layer neural networks for this zero-shot learning problem largely fails



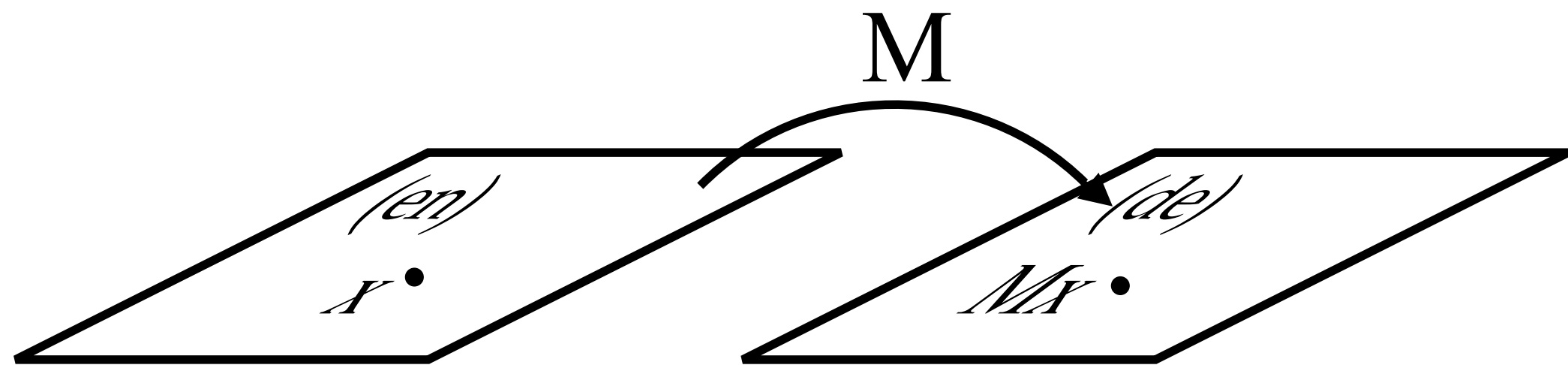
Testing Linearity

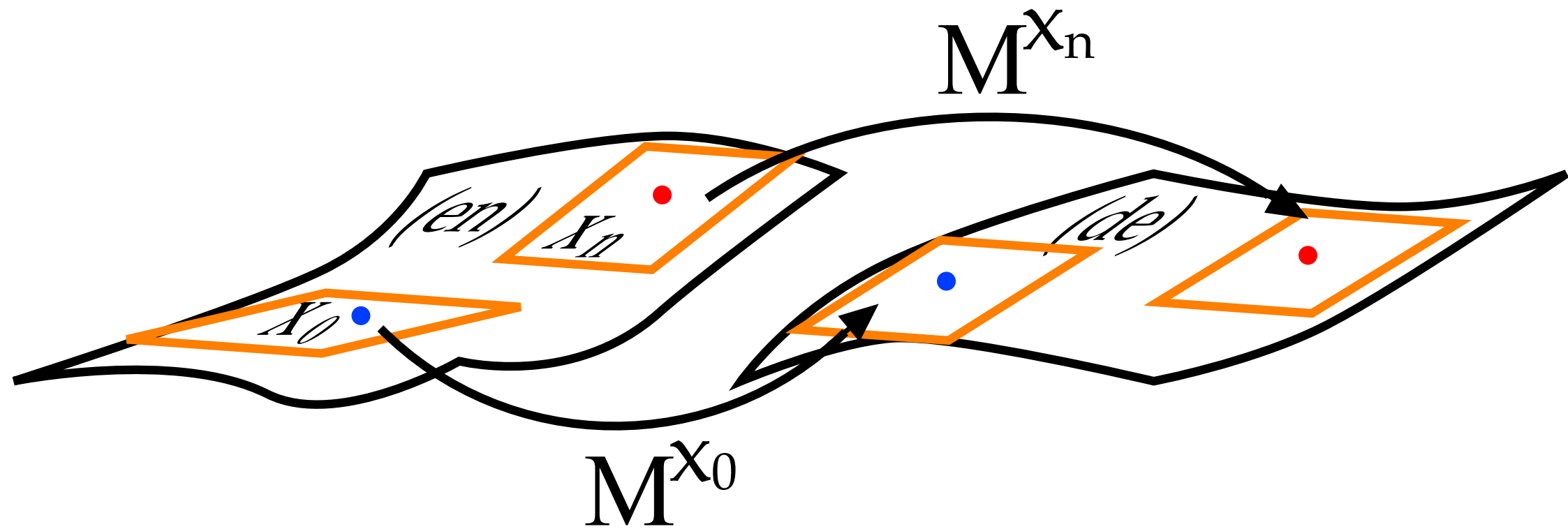
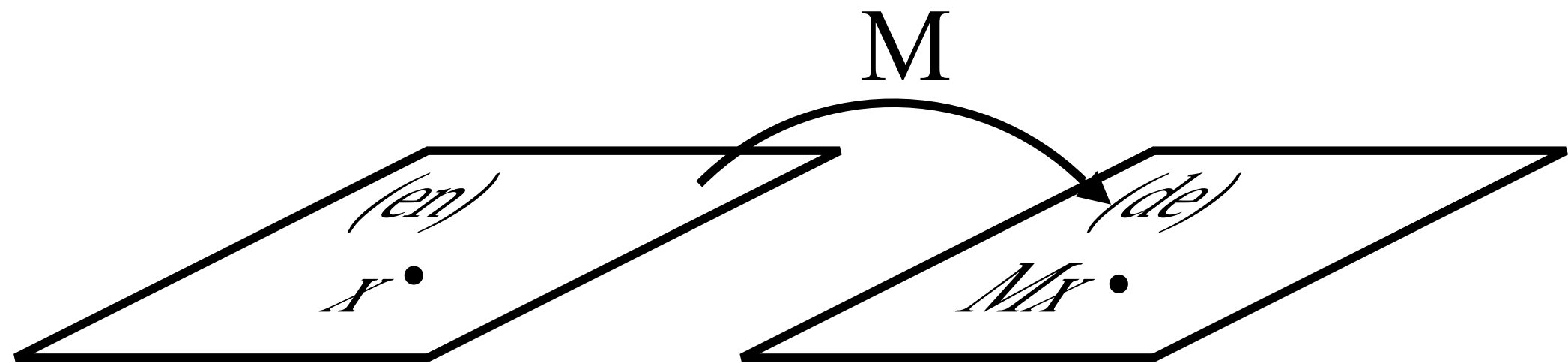
- To what extent does the assumption of linearity hold?



Testing Linearity

- Assume underlying mapping function is non-linear
 - but can be approximated by linear maps in small enough neighborhoods
- If the underlying map is linear
 - **local approximations should be identical or similar**
- If the underlying map is non-linear
 - **local approximations will vary across neighborhoods**

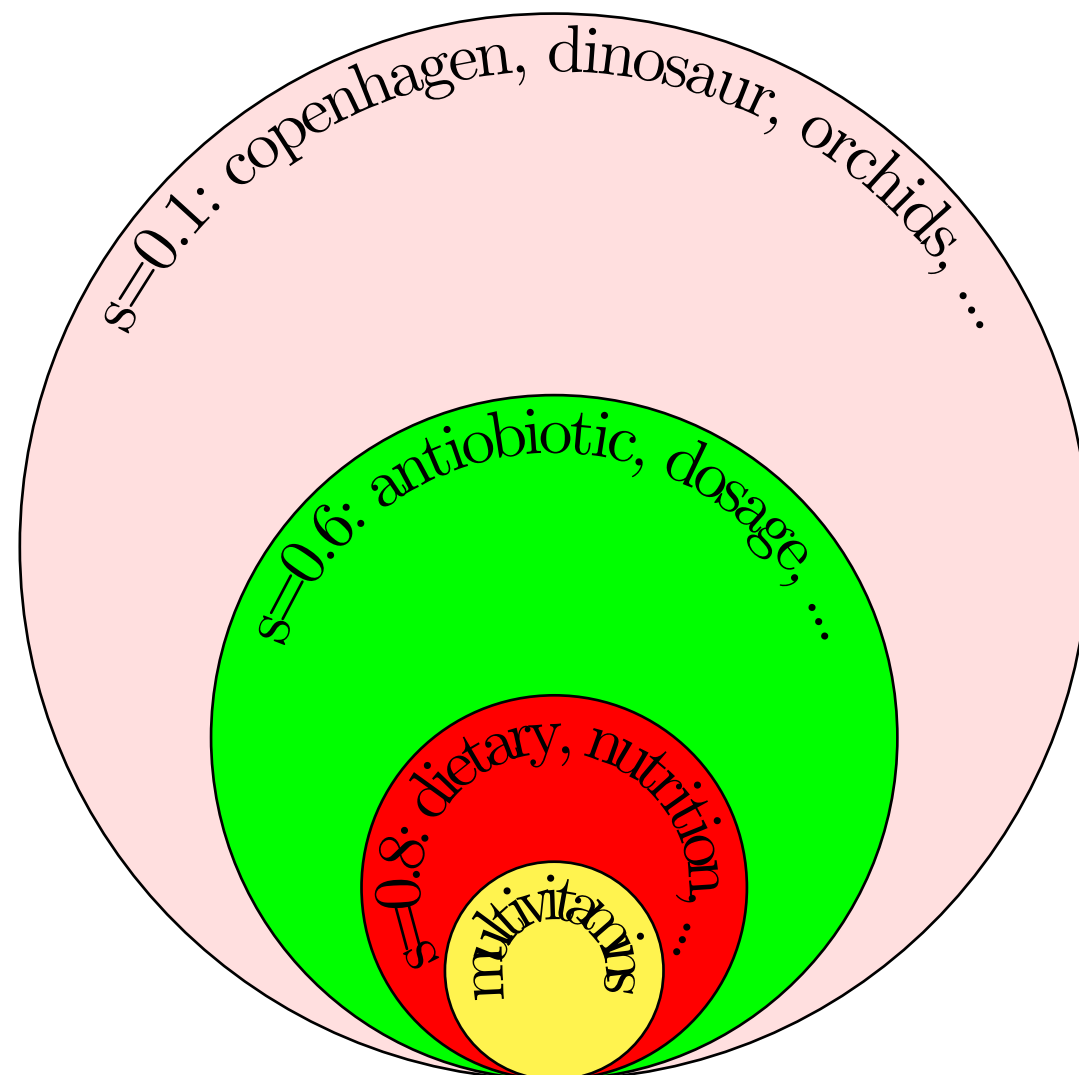






Neighborhoods in Word Vector Space

- To perform linearity test, need to define neighborhood
 - Pick an ‘anchor’ word, consider all nearby words ($\cos \text{sim} \geq 0.5$) to be in its neighborhood





Neighborhoods: en-de

	$\cos(x_0, x_i)$
x_0 :multivitamins	1.0
x_1 :antibiotic	0.60
x_2 :disease	0.45
x_3 :blowflies	0.33
x_4 :dinosaur	0.24
x_5 :orchids	0.19
x_6 :copenhagen	0.11



Neighborhood maps

- We consider three training settings:
 1. Train a single map on one of the neighborhoods (1 Map)
 2. Train a map for every neighborhood (N maps)
 3. Train a global map (1 Map) : this is the typical setting



Setting 1: train a single map (M^{x_0})

- Translate words from all neighborhoods using M^{x_0}

	x_0 Similarity	Translation Accuracy
	$\cos(x_0, x_i)$	M^{x_0}
x_0 :multivitamins	1.0	68.2
x_1 :antibiotic	0.60	67.3
x_2 :disease	0.45	59.2
x_3 :blowflies	0.33	28.4
x_4 :dinosaur	0.24	14.7
x_5 :orchids	0.19	19.3
x_6 :copenhagen	0.11	31.2



Setting 2: a map for every neighborhood (M^{x_i})

	x_0 Similarity	Translation Accuracy		
	$\cos(x_0, x_i)$	M^{x_0}	M^{x_i}	Δ
x_0 :multivitamins	1.0	68.2	68.2	0
x_1 :antibiotic	0.60	67.3	72.7	5.4 \uparrow
x_2 :disease	0.45	59.2	73.4	14.2 \uparrow
x_3 :blowflies	0.33	28.4	73.2	44.8 \uparrow
x_4 :dinosaur	0.24	14.7	77.1	62.4 \uparrow
x_5 :orchids	0.19	19.3	78.0	58.7 \uparrow
x_6 :copenhagen	0.11	31.2	67.4	36.2 \uparrow



Testing Linearity Assumption

- If the underlying map is linear
 - **local approximations should be identical or similar**
- If the underlying map is non-linear
 - **local approximations will vary across neighborhoods**



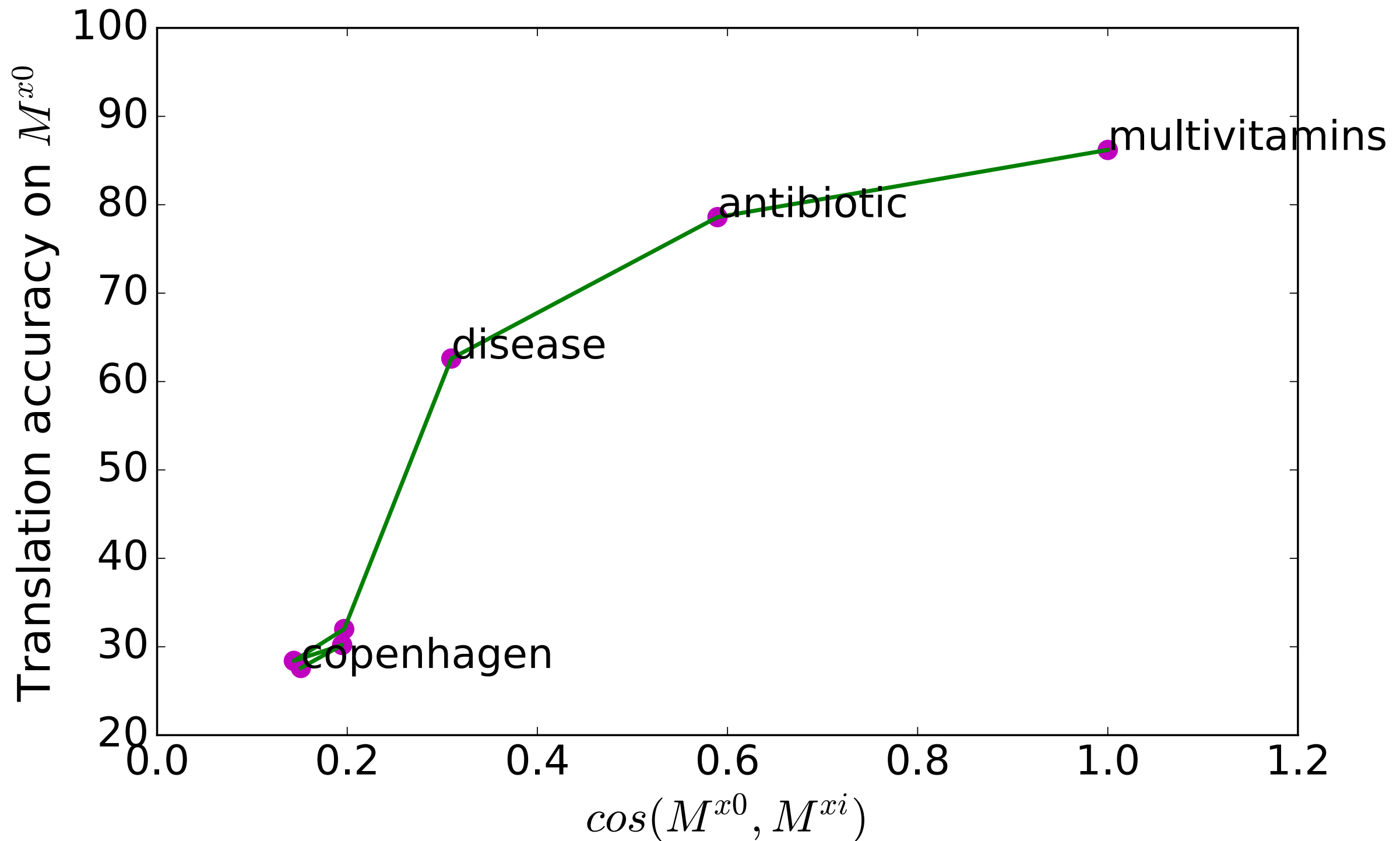
Map Similarity

$$\cos(\mathbf{M}_1, \mathbf{M}_2) = \frac{\text{tr}(\mathbf{M}_1^T \mathbf{M}_2)}{\sqrt{\text{tr}(\mathbf{M}_1^T \mathbf{M}_1) \text{tr}(\mathbf{M}_2^T \mathbf{M}_2)}}$$

	x_0 Similarity	
	$\cos(x_0, x_i)$	$\cos(\mathbf{M}^{x_0}, \mathbf{M}^{x_i})$
x_0 :multivitamins	1.0	1.0
x_1 :antibiotic	0.60	0.59
x_2 :disease	0.45	0.31
x_3 :blowflies	0.33	0.20
x_4 :dinosaur	0.24	0.14
x_5 :orchids	0.19	0.20
x_6 :copenhagen	0.11	0.15



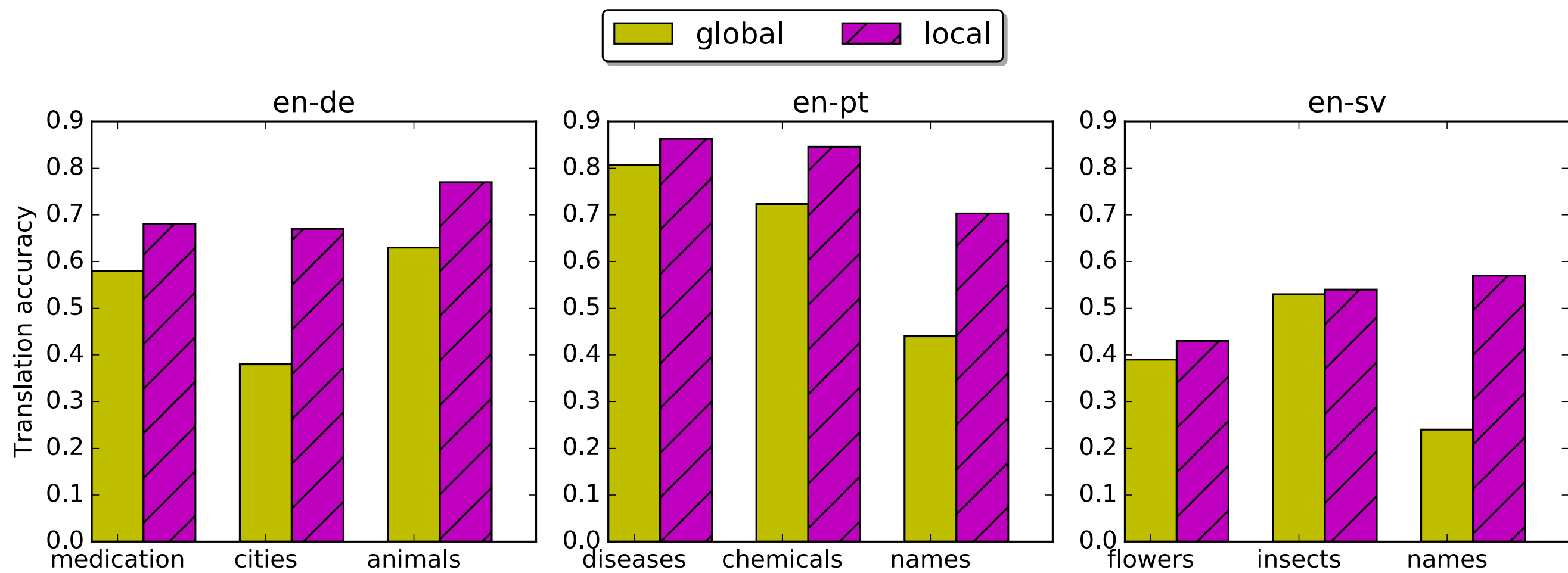
Translate (M^{x_i}) neighborhood using (M^{x_0})





Setting 3: train a single global map (M)

	x_0 Similarity	Translation Accuracy		
	$\cos(x_0, x_i)$	M	M^{x_0}	M^{x_i}
x_0 :multivitamins	1.0	58.3	68.2	68.2
x_1 :antibiotic	0.60	61.1	67.3	72.7
x_2 :disease	0.45	69.3	59.2	73.4
x_3 :blowflies	0.33	71.4	28.4	73.2
x_4 :dinosaur	0.24	63.2	14.7	77.1
x_5 :orchids	0.19	73.7	19.3	78.0
x_6 :copenhagen	0.11	38.5	31.2	67.4





Linearity Assumption: Summary

- Provided evidence that linearity assumption does not hold
- Locally linear maps vary
 - by an amount tightly correlated with distance between neighborhoods on which they were trained



But SOTA achieves remarkable precision

- SOTA unsupervised, precision@1 ~80% (Conneau et al. ICLR 2018)
 - BUT only for closely related languages, e.g, EN-ES
- Distant languages?
 - Precision much lower, ~ 40% EN-RU, ~30% EN-ZH

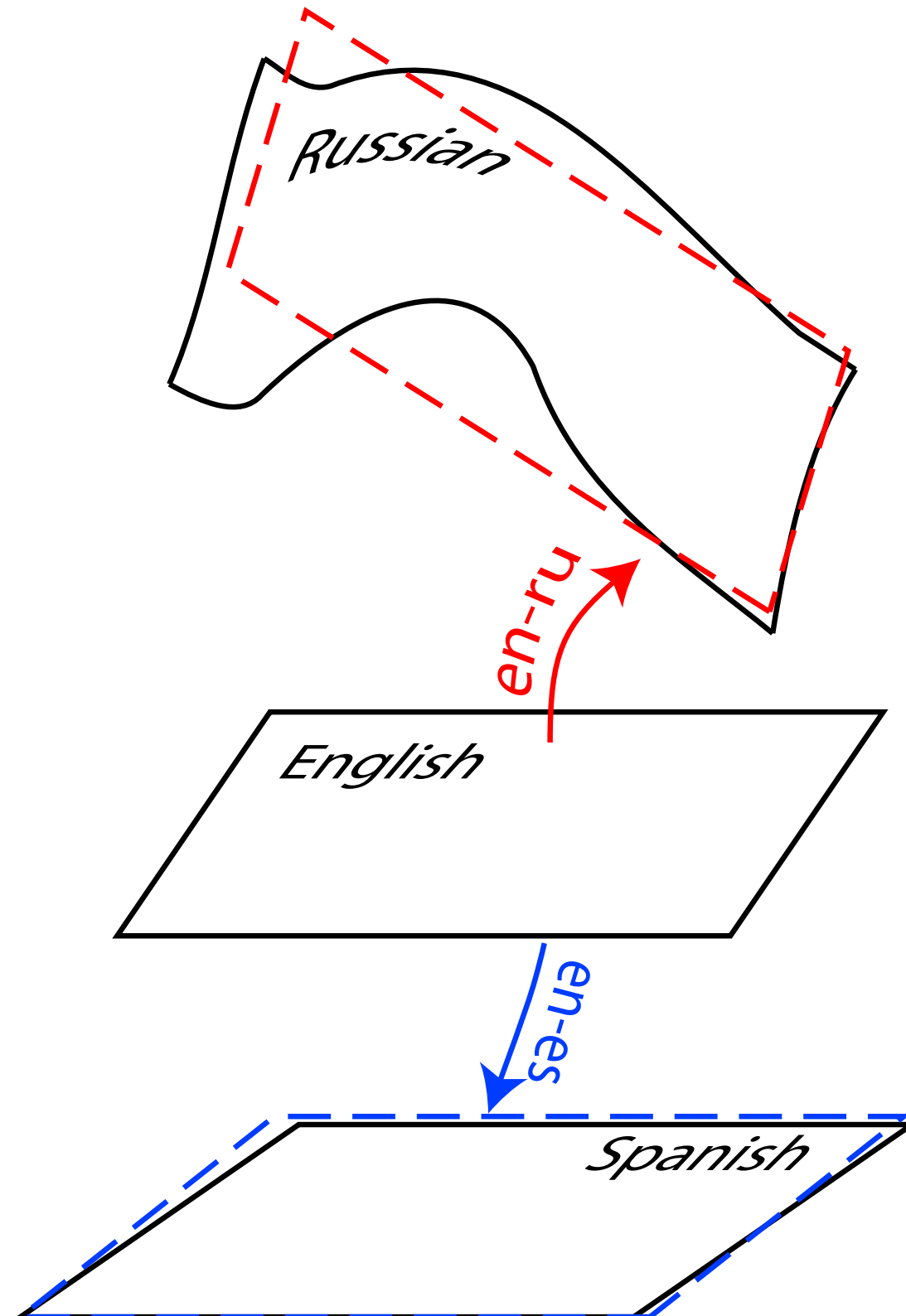


Assumptions

- Limitations tied to assumptions made by current methods
 - A1. Maps are linear (linearity)
 - A2. Embedding spaces are similar (isomorphism)



close vs distant language translation





State-of-the-Art

	en-ru	en-zh	en-de	en-es	en-fr
Artetxe et al . 2018	47.93	20.4	70.13	79.6	79.30
Conneau et al. 2018	37.30	30.90	71.30	79.10	78.10

- Datasets: FAIR MUSE lexicons
- 5k train/1.5k test



Proposed approach

- To capture differences in embedding spaces
 - learn neighborhood sensitive maps



Learn neighborhood sensitive maps

- In principle can do this by learning a non-linear map
 - Currently not SOTA
 - Trying to optimize multi-layer neural networks for this zero-shot learning problem largely fails



Jointly discover neighborhoods & translate

- We propose to jointly discover neighborhoods
 - while learning to translate



Reconstructive Neighborhood Discovery

- Discovered by learning a reconstructive dictionary of neighborhoods
 - Reconstruct word vector x using a linear combination of K neighborhoods.
 - Dictionary that minimizes reconstruction error (Lee et al 2007)

$$\mathbf{D}, \mathbf{V} = \arg \min_{\mathbf{D}, \mathbf{V}} ||\mathbf{X} - \mathbf{VD}||_2^2$$

$$\mathbf{X}_{\mathcal{F}} = \mathbf{XD}^T$$



Maps

- Use neighborhood aware representation to learn maps

$$\hat{y}_i^{linear} = \mathbf{W} x_{\mathcal{F}_i}$$

$$h_i = \sigma_1(x_{\mathcal{F}_i} \mathbf{W})$$

$$t_i = \sigma_2(x_{\mathcal{F}_i} \mathbf{W}^t)$$

$$\hat{y}_i^{nn} = t_i \times h_i + (1.0 - t_i) \times x_{\mathcal{F}_i}$$

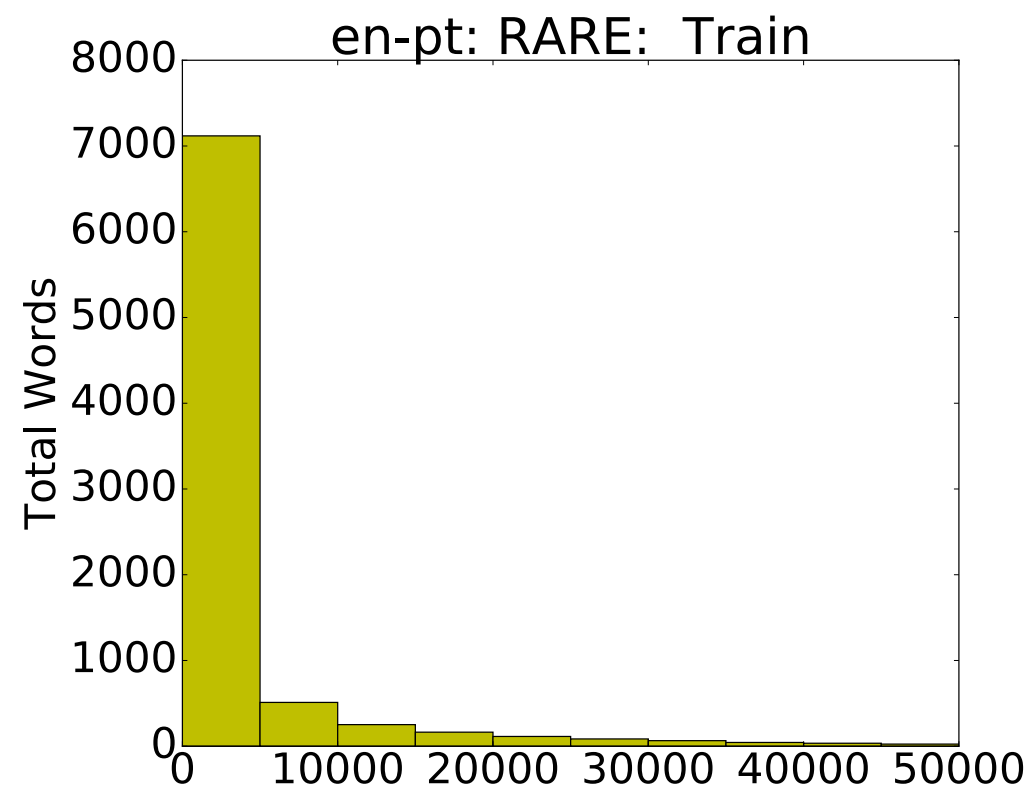
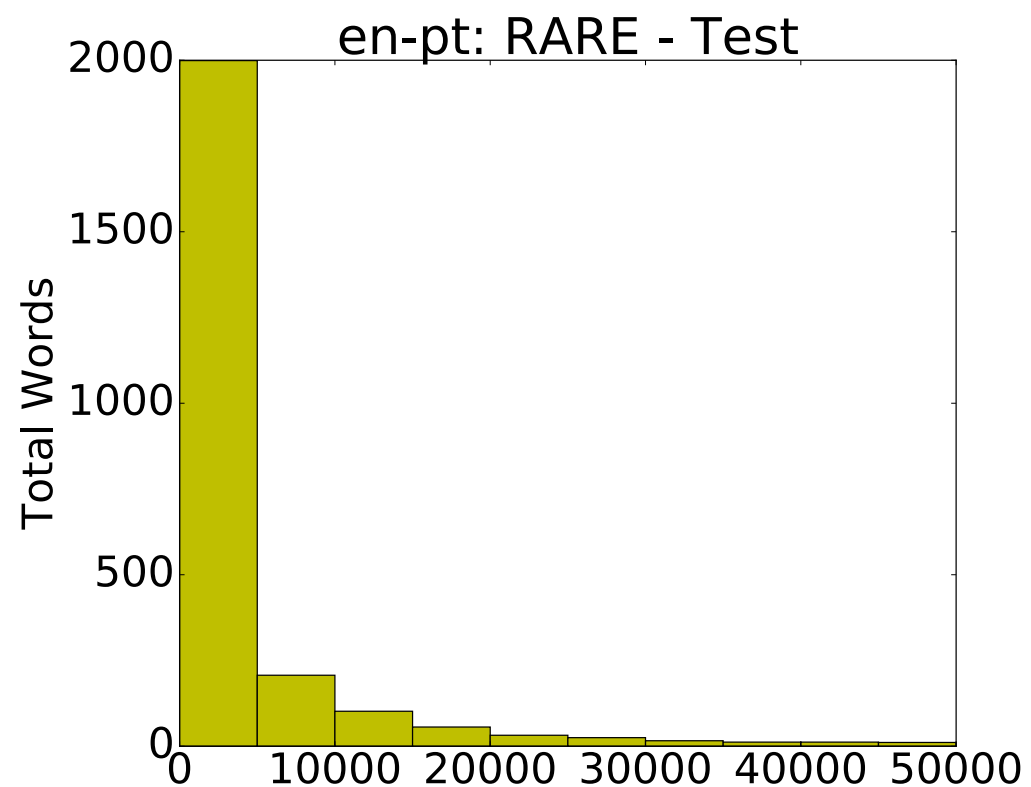
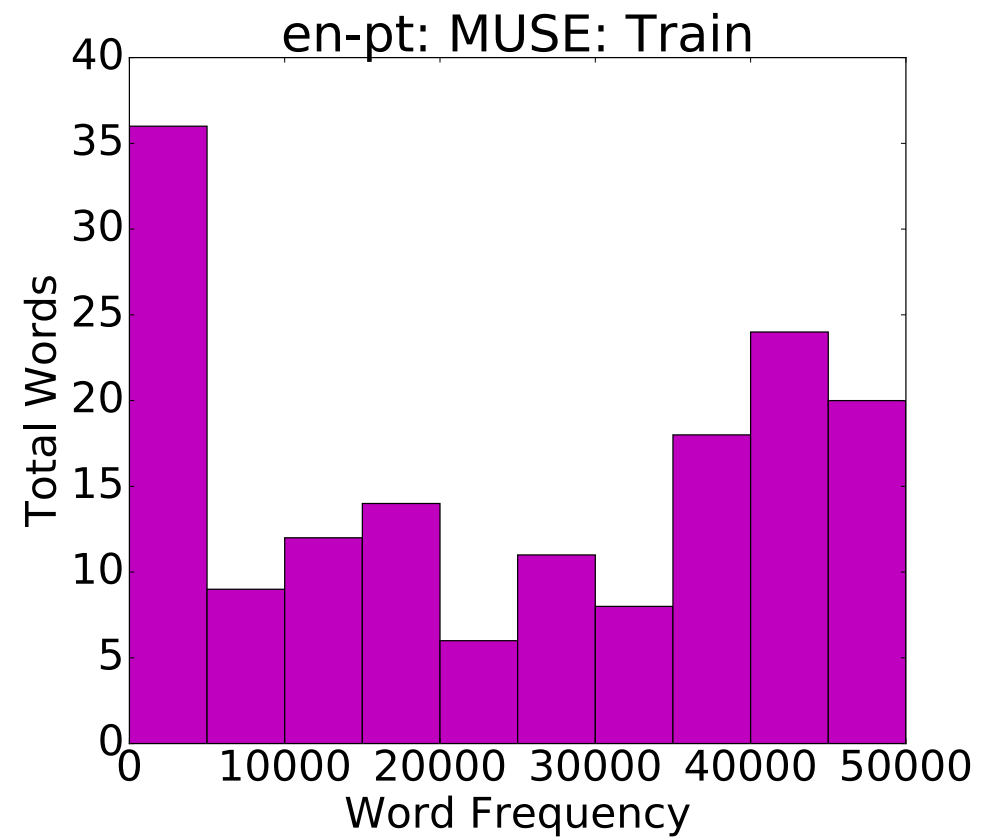
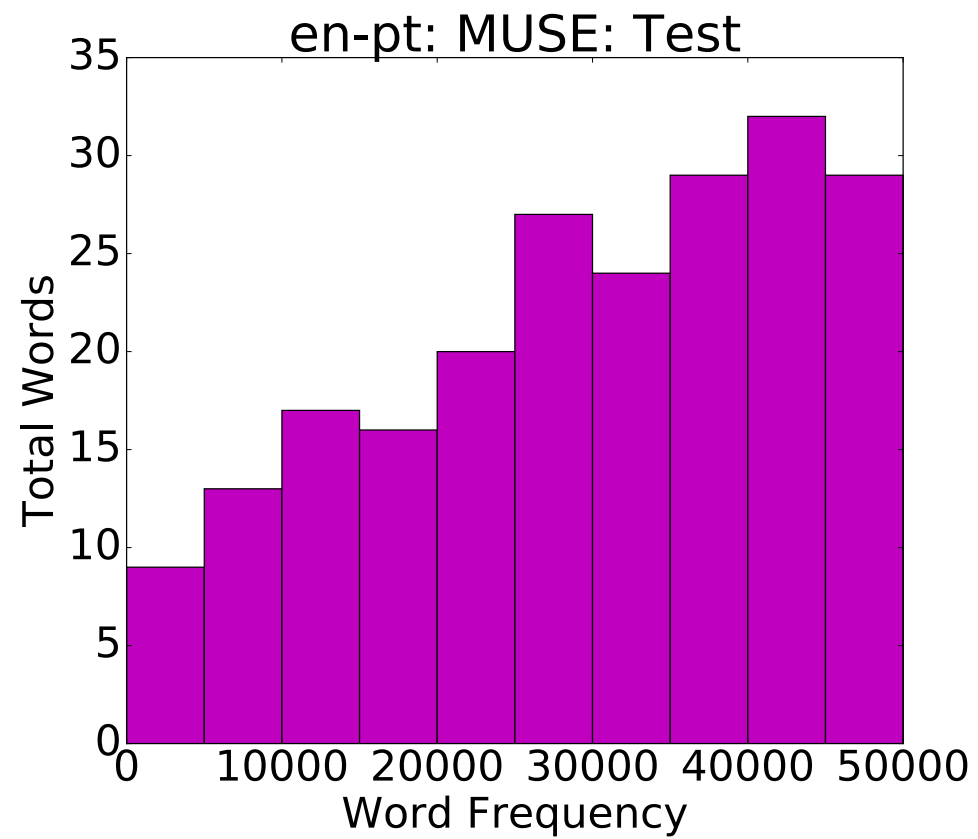
$$L(\theta) = \sum_{i=1}^m \sum_{j \neq i}^k \max \left(0, \gamma + d(y_i, \hat{y}_i^g) - \right. \\ \left. d(y_j, \hat{y}_i^g) \right),$$



	en-ru	en-zh	en-de	en-es	en-fr
	50.33	43.27	68.50	77.47	76.10
Artetxe et al . 2018	47.93	20.4	70.13	79.6	79.30
Conneau et al. 2018	37.30	30.90	71.30	79.10	78.10



Rare Words





Rare vs frequent words: en-pt

	en-pt	
	RARE	MUSE
	57.67	72.60
Artetxe et al . 2018	47.00	77.73



Neighborhood interpretability

Neighborhood			
51	134	162	7
drugs	criminally	chuanyao	khoisan
zonisamide	judicature	chuanyan	bantu
cocaine	prosecutory	zhiang	sepedi
ritalin	derogation	thanong	otjiherero
hospitalized	restitutionary	qiangbing	ndebeles
pheniprazine	derogative	pengpeng	hereros
overdose	jailable	nguyan	otjinene
disorientation	extradition	yuning	shona
focusyn	sodomy	liheng	hutu
alfaxalone	crimes	thanong	witotoan



Conclusion

1. Success on close languages
2. Distant languages still far behind
 - assumptions responsible?

